Slack Symposium

Team 1: Lauren Chapman, Jonathan Falcon, Adey Gayim, Kelsey McGinley, Michael Opiela, and Hyeji Son



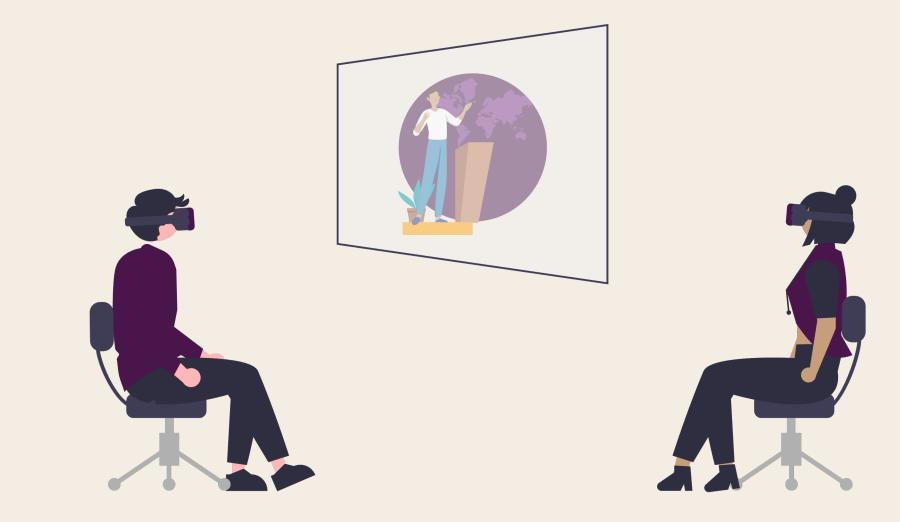




Table of Contents

1. New Product	2. Mission Fit	3. Process		5. Marketing Mix
-------------------	-------------------	-------------------	--	---------------------

6. Product Elements	7. Lifecycle	8. Diffusion		10. Success Factors
------------------------	---------------------	--------------	--	------------------------



1. New Product





What is Slack Symposium?

- A conferencing solution, leveraging seamless integration with the existing Slack platform
 - Includes scheduling, invitation, etc.
- Also includes a new optional addon...

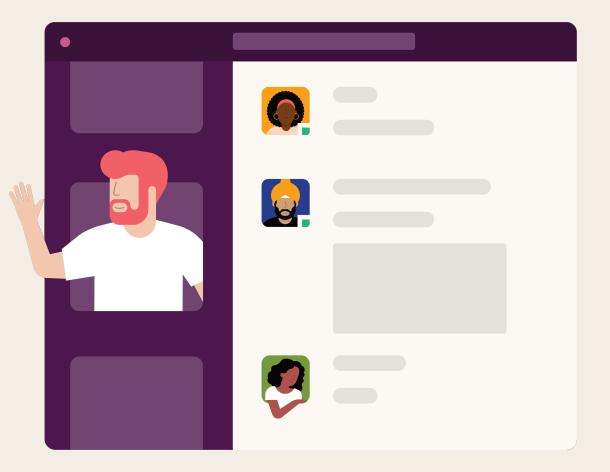




Symposium, meet Surreal

- Slack Surreal is an AR/VR headset enabling more engagement and interaction
- See and interact with other attendees



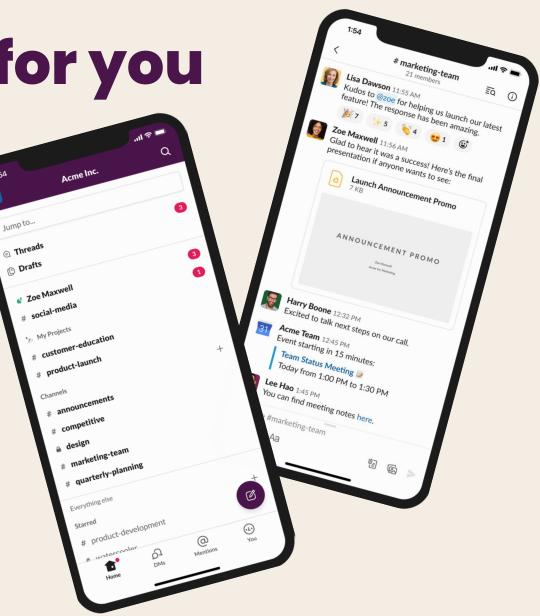


2. Mission Fit



A holistic digital HQ for you

- Slack provides a holistic experience in a digital world
- Builds on our consistency and seamless integration
- **Reduces** the **need** to **"travel"** to other platforms





3. Process



Development

Slack Symposium

- Allow software engineers to build and integrate the product
- Slack Surreal
 - Partner with Meta and rebrand Quest headsets







Announcement

Announced at both Slack
Frontier and Salesforce
Dreamforce

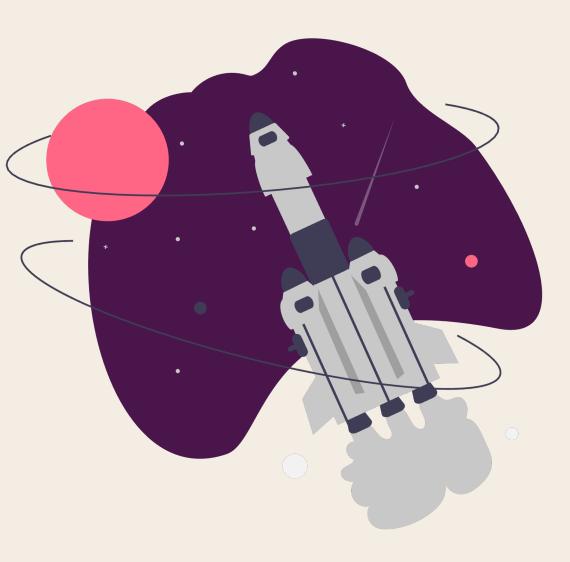
 Key to communicating value to stakeholders and shareholders





Launch

- Free beta test with smaller companies
 - Allows time to stress test and improve product
- Full launch later to all companies



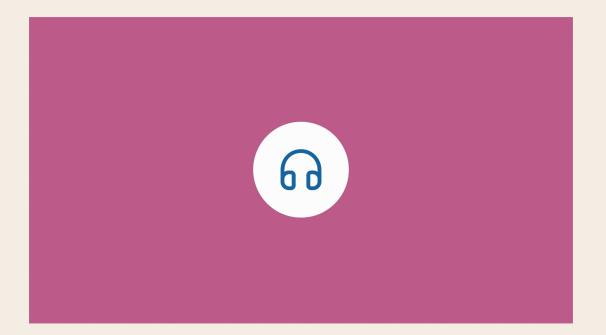






We already do huddles...

- One-to-one voice and video calling already exists in Slack
- Integration reduces the pain of scheduling and inviting





- Surreal and Symposium add a fun and casual element
- Share snacks, drinks, and even words (we know you do it) with colleagues in virtual symposiums





5. Marketing Mix





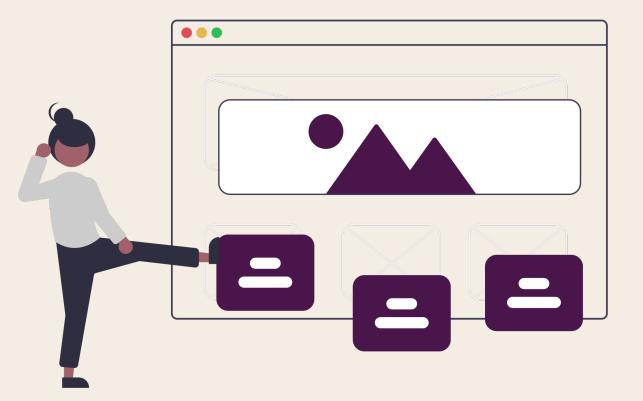
Product

- Symposium + Surreal, a new way to conference
 - Whisper to your seatmate
 - Easily retrieve past symposiums



Promotion

- Free trial to show the necessity and enhance the experience
- Landing page to emphasize the value and provide key information







Price

- Software
 - More features and competitive pricing
- Hardware
 - **Below** traditional B2C costs through partnership





Place

- Obtain through Slack or Salesforce
 - Symposium and Surreal will be available online





6. Product Elements







How do we stand out from the rest?

- Seamless notetaking
- Optional surveys before and after symposium
- Placards with relevant info and opportunities for post-symposium networking
- Option to **record** the symposium





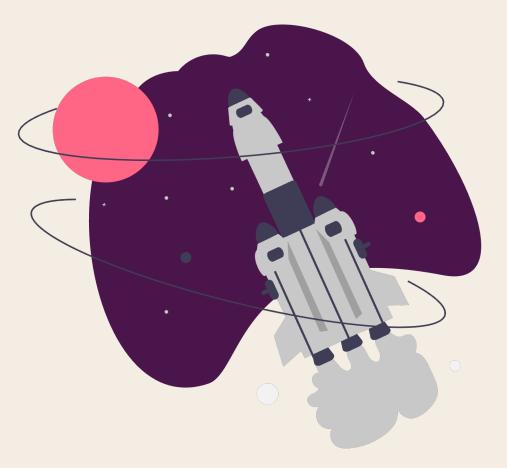
7. Lifecycle





Introductory Stage

- Work closely with companies during beta test to improve and tailor offering
- Need to effectively communicate value of Symposium and Surreal





Growth Stage

 Need to effectively communicate value of Symposium and Surreal in relation to competitors





 Need to consider the possibility of price discounts or adding low-cost features

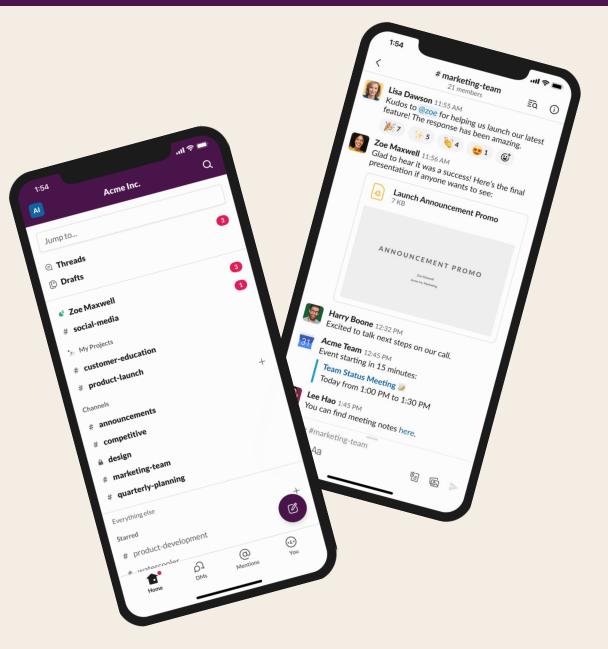






Decline Stage

 Might shift focus from solely on Symposium + Surreal to overall offering





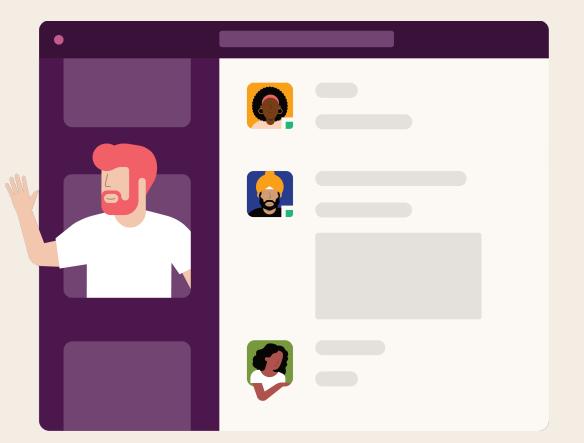
8. Diffusion





Complexity and Compatibility

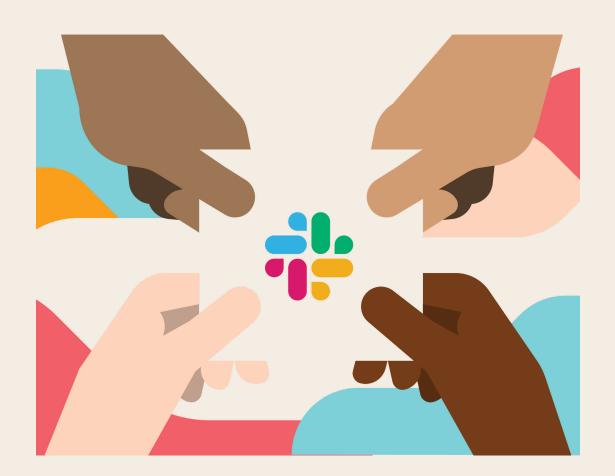
- A wide range of features with an easy-to-use interface
- Symposium works with existing devices; Surreal exists to enhance and add on





Relative Advantage

- Integration reduces travel between various platforms
- AR/VR engages the user and enhances the experience, providing new levels of interactivity





Observability and Trialability

- Features and advantages must be made clear to users
- Free trial reduces buyers' risks



9. Global







We're multilingual

• Symposium + Surreal will be supported across at least 12 languages





Now let's make you multilingual

• Symposium + Surreal will utilize real-time translation to bridge the gap across languages



10. Success Factors







We're a multi-national company

 Slack shows and will continue to show the necessary commitment towards global markets





Pacing toward early adopters

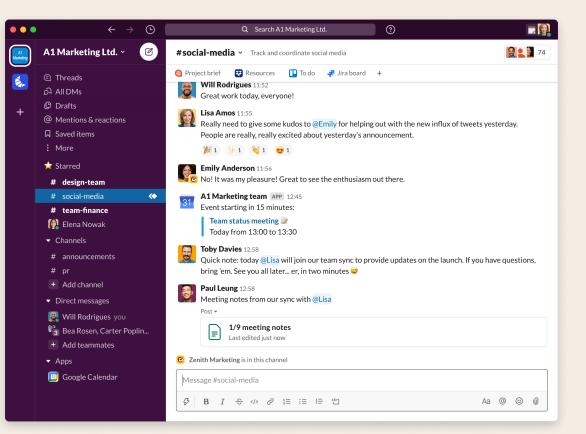
 Our large existing user base and wide reach enable a quick path to early adopters





Ease-of-Use and Ecosystem

- A simple/friendly UI/UX enable Slack to work well with startups and industry leaders alike
- Our ecosystem and APIs reduce the need for additional software



Thank you



